

Application or Docket Number

PATENT APPLICATION FEE DETERMINATION RECORD 163043 Effective October 1, 1992 OTHER THAN **CLAIMS AS FILED - PART I SMALL ENTITY SMALL ENTITY** (Column 1) (Column 2) **FOR NUMBER FILED NUMBER EXTRA** RATE RATE FEE FEE **BASIC FEE** \$355.00 \$710.00 OR **TOTAL CLAIMS** minus 20 = x\$11=OR x\$22= INDEPENDENT CLAIMS minus 3 = x 37 =OR x74 =MULTIPLE DEPENDENT CLAIM PRESENT +115= +230= OR **TOTAL** OR TOTAL If the difference in column 1 is less then zero, enter "0" in column 2 **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI-⋖ REMAINING **PRESENT NUMBER** RATE TIONAL **RATE** TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR OR Minus Total x\$11=x\$22= OR Independent Minus = x 37 =x74 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + 115= +230= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI- $\mathbf{\omega}$ REMAINING **PRESENT NUMBER RATE** TIONAL TIONAL RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE **FEE AMENDMENT** PAID FOR OR x\$22= Minus x\$11=Total OR x 74= x 37 =Independent Minus OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + 115= + 230= OR **TOTAL** TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS HIGHEST** ADDI-ADDI-REMAINING **NUMBER PRESENT RATE** TIONAL **TIONAL** RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT **PAID FOR** OR Total Minus x\$11= x\$22=OR Independent Minus x 37 =x74 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +115= +230= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20". ADDIT. FEE ADDIT. FEE If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.